

JEROME KNIGHT

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EDUCATION

The Art Institute of California Orange County – Santa Ana, CA
Bachelor of Arts Degree in Media Arts & Animation June 2009

QUALIFICATIONS

Lighting, texturing and compositing

- Proficient in Maya, Adobe Photoshop, Shake, After Effects, Zbrush, Illustrator, 3D Studio Max, Audition, Mudbox, Flash, Modo, Sketchbook Pro, MS Word, MS Excel, Windows XP,

INTERSHIP EXPERIENCE

Zoic Studios – Culver City, CA August – December 2008

- Learned their pipeline
- Modeled, lighted and textured for live action/CG short “Checkmate”
- Modeled rockets for TV series “Cold Case”

WORK EXPERIENCE

Gap – Newport Beach, CA May 2008 – Present
Sales/Stock

Responsibilities:

- Stock merchandise
- Set up visual merchandising
- Manage children’s department

Sunglass Hut – Irvine, CA July 2004 – May 2008
Store Manager

Responsibilities:

- Effectively planned and managed workload; delegating work and supervised assistant manager and other associates